Digital Escape Room Master Sheet

The Green Guardians' Quest

Topic: Ecological Footprint

Subject: Social studies with interdisciplinary components of numeracy and literacy across learning.

Broader learning objective(s):

a) Social Studies - People, place and environment (curriculum)

I can discuss the sustainability of key natural resources and analyse the possible implications for human activity. **SOC 4-08a**

I can develop my understanding of the interaction between humans and the environment by describing and assessing the impact of human activity on an area. **SOC 4-10a**

Literacy (creating texts - LIT 4-29a) and Numeracy (fractions, decimal fractions and percentages - MNU 4-07a) across learning.

Education Scotland. (n.d.). *Curriculum for excellence: Experiences and outcomes*. <u>https://education.gov.scot/media/wpsnskgv/all-experiencesoutcomes18.pdf</u>

b) Embracing complexity in sustainability - 3.3. adaptability (competence framework) To manage transitions and challenges in complex sustainability situations and make decisions related to the future in the face of uncertainty, ambiguity and risk. Knowledge goal - 4, Skills goal - 2 & Attitude goal - 2

1.1. Valuing sustainability, 2.2. critical thinking, 2.3. problem framing, 4.2. collective action and 4.3. individual initiative across learning

Bianchi, G. Pisiotis, U., & Cabrera, M. (2022). *GreenComp – The European sustainability competence framework* (EUR 30955 EN). Publications Office of the European Union. <u>https://data.europa.eu/doi/10.2760/13286</u>

Lesson learning objective(s):

- 1. During this activity, students will explore essential data points and information needed to measure an individual's ecological footprint based on their daily life activities.
- 2. At the end of this activity, students will understand the factors that contribute to an individual's ecological footprint.
- 3. At the conclusion of this activity, students will provide context-appropriate recommendations to effectively reduce the calculated ecological footprint and express their personal stance towards the results in writing.

Target group:	Age:	Formation:	•	Time:
Secondary school	13-14	Individual		45 - 60 minutes
Purpose: Subject mas	stery -	Structure:	Sequential (multiple s	cenes) -

Summary:

In this digital escape room, students will embark on an eco-adventure to learn about the ecological footprint and how to calculate it by collecting various data points. The activity is divided into three main scenes (food, housing, transportation), each presenting data in the form of challenges and media related to aspects of an individual's daily life. Students will explore these scenes, interact with hotspots, and solve challenges following a sequential learning structure created using the scenario builder. The goal is to calculate an individual's ecological footprint and discuss the results, along with suitable solutions to reduce it.

Main story outline:

Welcome to the vibrant town of GreenGrove! A group of young friends discovered something extraordinary. Their town had been selected to become a model of sustainability for the region, and they were chosen as GreenGrove's first Green Guardians. To succeed, they first needed to understand ecological footprints. Follow along their adventure and help them calculate their ecological footprint together!

The wise town librarian, Mrs. Evergreen, explained to them the importance of an ecological footprint — measuring the demand placed on Earth's ecosystems by human activities. She gave each of them a special mission to uncover the ecological footprint of Taylor, a beloved member of GreenGrove's community, through three different scenes: food, housing, and transportation.

Your ultimate goal is to gather data to calculate Taylor's ecological footprint and explore solutions you could suggest to reduce it. With your help, GreenGrove can take its first steps towards becoming a shining example of sustainability for the region to follow.

Will you join them on their quest to improve GreenGrove's ecological emissions and make the world a greener place? Equip yourself with the calculator tool and begin the journey now!

Cover page media:

<u>https://www.canva.com</u> - cover <u>https://www.footprintcalculator.org/home/en</u> - ecological footprint calculator Self-recorded: Narrator & background music

Story title - scene 1: Food

Narrative: In the first scene, the learner examines an individuals' food choices and eating habits.

Challenge:

- 1. The learner investigates a meal plan, identifying and analyzing dietary habits.
- 2. The learner calculates the percentage of unpackaged and locally grown food using a receipt.

Al image prompt: 2D image

The inside of a small-sized cozy grocery store, one food aisle, filled with organic and unwrapped vegetables, a cash register in the center, no people, realistic style.

Answer key:
Beef or lamb - 0; Pork - 0; Fish - 3; Poultry - 3;
Eggs & cheese/diary - 9
\rightarrow move scale to often

 Meal plan	Locally grown - 2 out of 14 (roughly 14%)
<u>https://openai.com</u>	Unpacked - 4 out of 14 (roughly (29%)
Source: Adapted from OpenAI, 2024. Self-recorded: Background music	→ move scale to a total of 43%
Hint: -	Time: 10 minutes

Story title - scene 2: Housing

Narrative: In the second scene, the learner analyzes an individuals' housing type, household, and energy consumption.

Challenge:

- 1. The learner utilizes hotspots and analyzes the immediate environment to gather necessary information.
- 2. The learner measures the percentage of renewable energy and calculates the house size used in the given scenarios.

Al image prompt: 360° image

A row brick house in a green neighborhood, filled with solar panels on the roof of the house, street view perspective, lights shining from inside, four trash bins, no people.

Tools and media: • 360° scene with different hotspots <u>https://unsplash.com</u> - solar panel	Answer key: Row house (housing type); brick construction (material); lights on (yes - access to power); solar panels (renewable sources - roughly 43%) →3600 kWh : 8429 kWh x 100 = 42,7%
• Trash bins (2D scene) Self-recorded audio Al image prompt: Two full green trash bins with T. Green written on them, friendly neighborhood, trees in the background.	Taylor has more trash than his neighbor
• Front door (2D scene) Al image prompt: Front door, one doorbell sign for Green Taylor, one doorbell sign for Green H.	Number of people (3 - household)
• Information panel (ThingLink 2D scene) Al image prompt: Brick house wall, information panel showcasing a house. https://www.canva.com - leaflet	16.4m x 22.19m = 364m2 (house size); This house has passive heating, ventilation, advanced temperature control, and low electric use. (Efficiency-centered design)
Self-recorded: Background music & character	
Hint: -	Time: 10 minutes

Story title - scene 3: Transportation				
Narrative: In the third scene, "garage," the learner listens to an individual's travel activities and preferred modes of transportation. Each piece of information provides necessary data for further calculations.				
 Challenge: 1. The learner calculates the average fuel consumption of a car and motorbike. Additional hotspots and a monologue provide information about the individual's travel habits. 				
Al scene prompt: 2D image Garage in a green neighborhood, street view perspective, one car inside the garage, broken scooter, train tracks in the background				
 Tools and media: Car interior with dashboard (360° scene) Al image prompt: Fancy black car interior, dashboard. https://www.canva.com - Sticker 	Answer key: 632 km per week 632 km : 39,5L = 16L per 100km No carpooling			
Broken motorbike <u>https://sketchfab.com/</u> - 3D model <u>https://openai.com</u> - technical data	Motorbike not in use; 3.9I/100kms or 60mpg (average fuel consumption)			
• Storyline Self-recorded audio <u>https://openai.com</u> - story	4 (x2) x 47km = 376km by train 3 x 73km = 219km by bus Bus + train = 595km in total 13h x 4 = 52h spend flying/year			
Highest consumption category	Mobility (see calculator summary)			
Self-recorded: Background music				
Hint: -	Time: 10 minutes			

Final scenes: Learner's share their findings to the board of GreenGrove

Task:

Your final task to officially become a GreenGrove guardian!

Submit your information on the 'Earth Overshoot Day,' the number of Earths required to sustain Taylor's current resource consumption, and additional relevant facts and data into the Google Form. Share solutions for effectively taking positive actions in response to this scenario. Write a brief 150-word speech expressing your personal stance and thoughts on the outcomes to convince the GreenGrove board to officially announce you as guardians and give you approval to make changes on behalf of the town.

Good luck!

Al scene prompt: 2D image One person standing in front of the GreenGrove board members, a large table, big windows, various plants in pots.

Tools and media: • Self-recorded: Narrator (last task) <u>https://forms.gle/VRi6EvRGn19Szs8w7</u> - Google Form <u>https://trello.com</u> - collect solutions	Answer Key: Sust4in4bility
• GreenGrove guardian statue (reflection) <u>https://forms.gle/AvGaVzCPfjozU4AU7</u> - Google Form Self-recorded audio <i>AI 360° image prompt: On top of a hill showing two</i> <i>golden statues, surrounded by a city, hilltop with</i> <i>grass, forests and rivers.</i>	GreenGroveGuardian!
Time: 15 - 20 minutes	